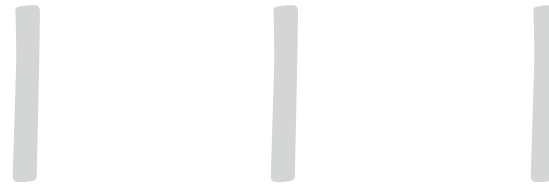


Start at the top and down we run, that's the way to make a 1.



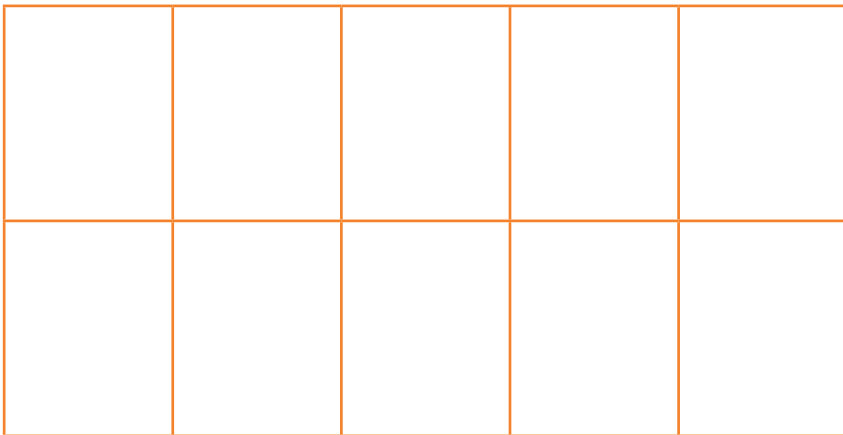
Trace over the number 1.



Write your own number 1.



Can you put 1 counter in the frame?



Trace over the letters to write one.

one

Can you colour 1 thing?

